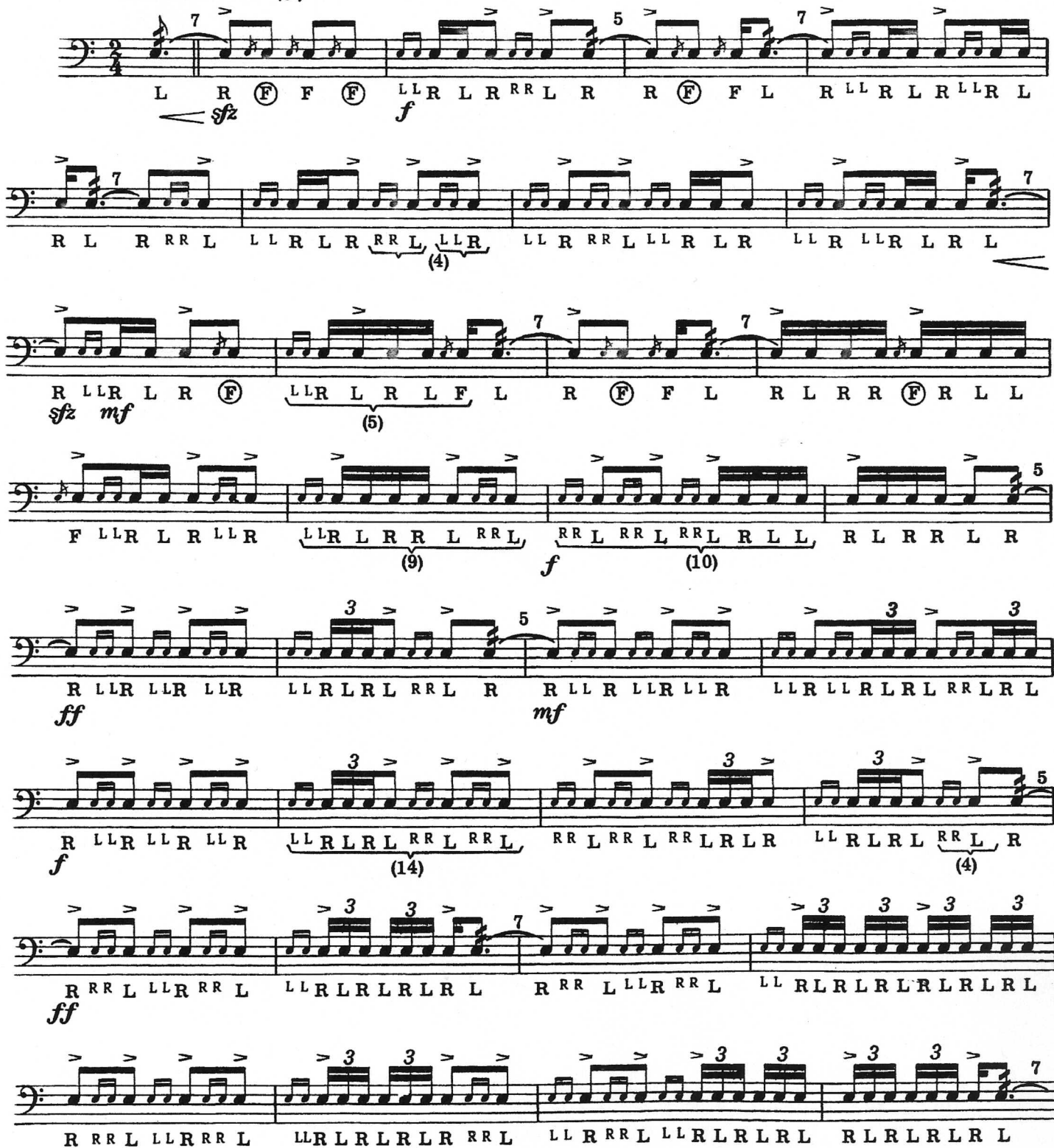


DEXTERITY

F = Right Flam 
 LR
 (F) = Left Flam 
 RL

Metronome time (♩) = 110

By JOHN S. PRATT



L R (F) F (F) LLR L R RR L R R (F) F L R LL R L R LL R L
sfz f

R L R RR L LL R L R RR L (4) LL R RR L LL R L R LL R LL R L R L
f

R LLR L R (F) LLR L R L F L R (F) F L R L R R (F) R L L
sfz mf (5)

F LLR L R LLR LLR L R R L RR L RR L RR L RR L R L L R L R R L R
 (9) *f* (10)

R LLR LLR LLR LLR LRLRL RR L R R LLR LLR LLR LLR LRLRL RR LRL
ff mf

R LLR LLR LLR LLR LRLRL RR L RR L RR L RR L RR L RR L LLR LRL RL RR L R
f (14) (4)

R RR L LLR RR L LLR LRLRLRL L RR L LLR RR L LLR LRLRLRLRLRL
ff

R RR L LLRRR L LLR LRLRLRL RR L LLRRR L LLR LRLRLRL RLRLRLRL
f

[illegible]

Rudiments contained in this Drum Solo are listed below:

1. Seven stroke roll
2. Five stroke roll
3. Flam
4. Ruff
- *5. Ruff flamacue
6. Flam paradiddle
7. Single paradiddle
8. Double paradiddle
- *9. Drag paradiddle No. 2 (reverse)
- *10. Drag paradiddle No. 2 (variation)
11. Single ratamacue
12. Double ratamacue
13. Triple ratamacue
- *14. Triple ratamacue (reverse)
15. Lesson No. 25
- *16. Single stroke of 7
17. Single Drag